

To Git or Not to Git

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<http://lacl.fr/~sivanov/doku.php?id=en:togitornottogit>

What is Git?

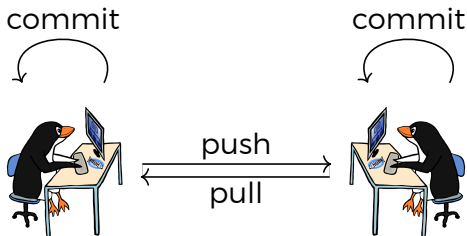


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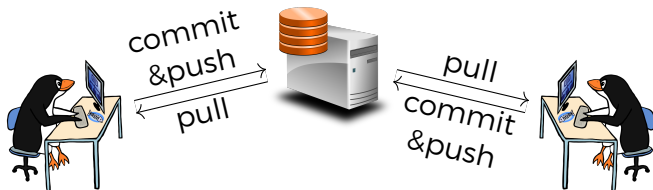
- ▶ a system for managing different versions of text files
- ▶ non-linear (branching) histories are allowed



Git: decentralised



SVN/CVS/etc.: centralised



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Why Git?

Why Git?

- ▶ decentralised (flexible)
- ▶ fast
- ▶ clean interface (+ graphical tools)

What do we track with Git?

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What do we track with Git?



text files (program code, LaTeX code, etc.)



images, PDFs, executables

- ▶ Git workflow is text-oriented
- ▶ no point in storing files generated from tracked source

One Unpleasant Effect of Tracking Binaries

1. Alice commits **program.c** and the executable **program**
2. Bob clones Alice's repository
3. Alice changes **program.c** and recompiles **program**
4. Bob wants to follow Alice's update
 - ▶ Bob does no changes

One Unpleasant Effect of Tracking Binaries

1. **Alice** commits **program.c** and the executable **program**
2. **Bob** clones **Alice**'s repository
3. **Alice** changes **program.c** and recompiles **program**
4. **Bob** wants to follow **Alice**'s update
 - ▶ Bob does no changes

Merge conflict!



- ▶ changes in **program** are not localised
- ▶ properly diffing binary files is tricky

What is a **commit**?

What is a **commit**?

A structure containing the following elements:

- ▶ a commit message
- ▶ an author
- ▶ a description of changes: additions/deletions
- ▶ a reference to the parent commit

What is **good size** for a commit?

What is **good size** for a commit?

- ▶ A commit is a set of changes bringing the program from one **working** state to another. (almost always)
- ▶ A commit is a set of changes which can be “naturally” described in **one sentence**.

Rule of thumb (C++/LaTeX): ≤ 100 lines/commit

- ▶ varies depending on the context/language
- ▶ **1-line** commits are **fine**
- ▶ **100000-line** commits are almost **never fine**

What's in the commit message?

Line 1 the sentence describing the commit

[empty line]

Rest More detailed description

- ▶ justification of the introduced changes
- ▶ optional

Git

```
graph TD; Git[Git] --> Tools[Tools]; Git --> Model[Model];
```

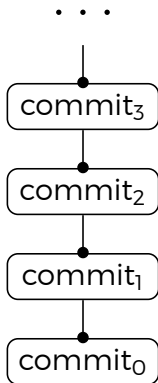
Tools

git add, git commit, ...

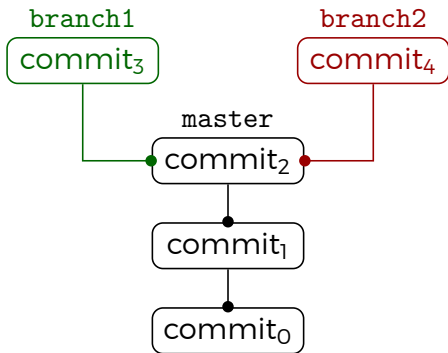
Model

What do we manipulate?

Git Model: Commit Stacks



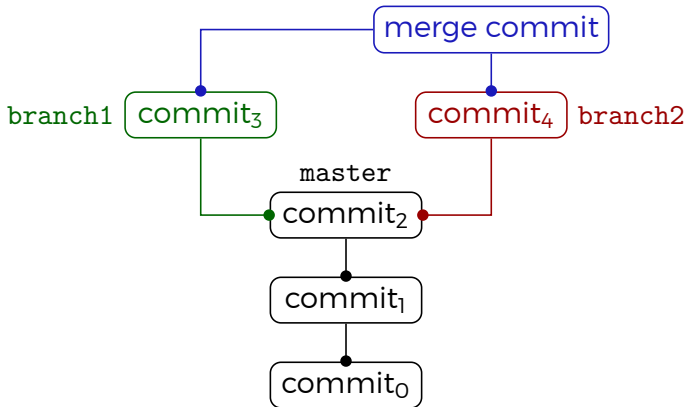
Branches: Multi-headed Commit Stacks



A **branch** is a **name** referring to a commit and to all its parent commits.

Branch names have **no** special meaning (not even `master`).

Merging Collaborative Work

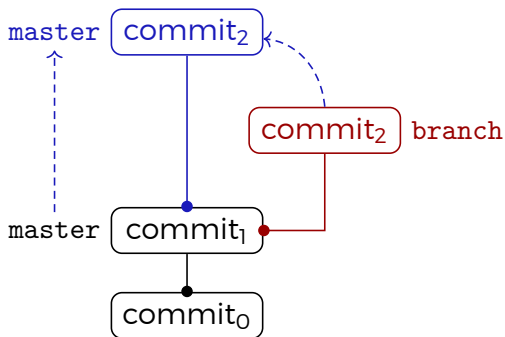


```
git checkout branch2  
git merge branch1
```

Replay `branch1` on top of `branch2`

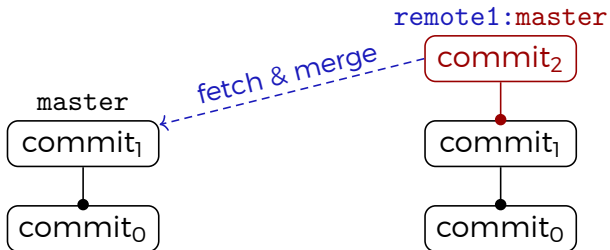
- ▶ stop and let the user resolve the conflicts

Fast-forward Merges



No divergence between `master` and `branch`.
Frequent case in practice.

Remotes: Pushing'n'Pulling



A **remote** is a **name** referring to a remote repository.

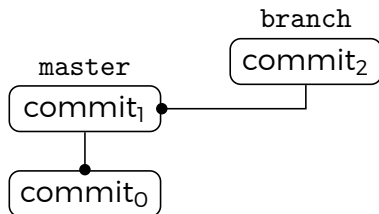
To **pull** changes from a remote is to:

1. make a local copy of the remote branch
2. merge the local copy into the local branch

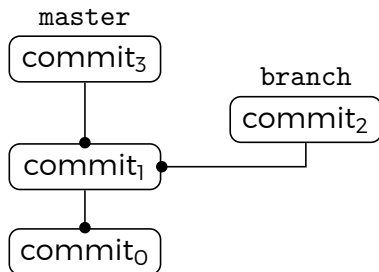
Pushing is reverse pulling.

- ▶ merging happens in the remote repository

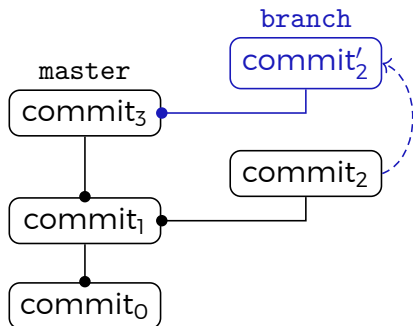
Rebase: Transplanting © Branches



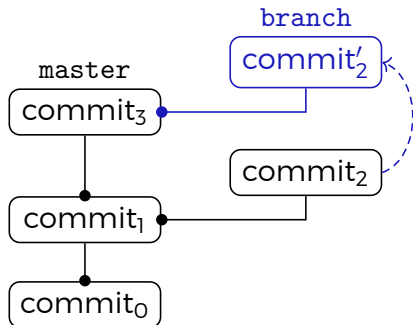
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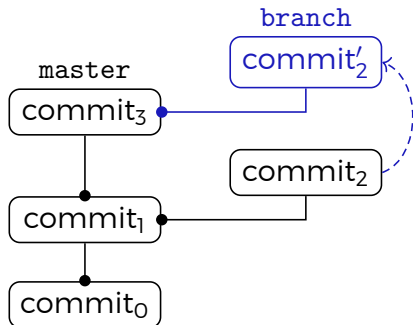
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Commits are **replayed** and **modified**.

- ▶ at least the references to parents change

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Commits can be lost!!



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Conclusion

Proper organisation of history and branches

- ▶ is a **documentation** effort;
- ▶ « requires a certain **discipline** ».

père Ibrahim



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